



About Us

The Museum of Health Care offers **hands-on, curriculum-linked** programs and tours for grades K-12 and university classes, adult education programs, summer day camps, and other community groups. Our programs are led by trained and enthusiastic guides committed to bringing Canada's healthcare story to life for you and your group.

Our goals are:

- to stimulate thinking
- to inspire inquisitiveness & logical enquiry
- to instil a recognition of the importance of health care history
- to encourage students to make connections to their own lives

The Museum of Health Care is Canada's only museum dedicated to the history of medicine, health and health care. Established in 1991 and with over 35,000 artefacts in our collection, our mission is to preserve material culture and enhance understanding of the history of health and health care in Canada.

Our Onsite Galleries:

When Medicine Met Science: Highlights major developments in health care in the 1800s.

Joint Ventures: Traces the history of joint replacement and the problems researchers have faced.

Potions, Pills & Prescriptions: Displays the three turn of the century health care options: home care, the druggist, and the doctor.

For Service to Humanity - Nursing Education at Kingston General Hospital: Explores the training, work, and residence life of those who attended the KGH School of Nursing (1886 - 1974).

Electricity & the Invisible Ray: Focuses on the influence of electricity and X-ray on health care in Canada at the turn of the century.

Teeth in Time: Showcases innovative and ingenious artefacts from the past 200 years of dentistry in Canada.



What educators are saying about our programs:

"Everything was great! I can't wait to take my students again next year! They learned a lot about both the human body, and history as well." - **Grade 7/8 Teacher**

"The visit was an excellent learning experience for the students. It gave them a chance to manipulate items that we don't have access to at school and ask questions of people who have more knowledge in medicine/anatomy than their teachers. The instructors were very nice and knowledgeable and the hand-out we took back to school with us was appreciated." - **Grade 5 Teacher**

"Fits really well within the curriculum. Great program!" - **Grade 4/5 Teacher**

"We learned lots, had a few great laughs, and will have things to talk about for months to come. Thank you for providing such a great learning experience." - **College Instructor**

"The students were really engaged the entire time. The pace and change of activities was great. We also enjoyed that the material was presented at an appropriate level for our students. I would love to come again with a class. You were well-organized and the craft was wonderful!" - **Grade 2/3 Teacher**

"All of the students loved it. The pacing and variety kept us all engaged and wanting more." - **Adult ESL Instructor**

Family Programs

We offer special programs throughout the year, including March Break and summer programs. Contact us for more info.

E-Newsletter for Educators

To subscribe to our educator e-list, e-mail museum@kgh.kari.net or subscribe online at museumofhealthcare.ca

Booking Procedures

To schedule a program in the Museum, arrange a classroom visit, or receive more information about the programs we offer and how they can be customized to meet your needs, please contact us by phone at **613-548-2419** or by email at museum@kgh.kari.net.

When booking, please provide the following information: Grade or Ages ● Class/Group size ● Preferred Month, Date, and Time ● Desired program option(s) ● School/Organization ● Your name ● Your e-mail address ● Phone number (& best time to call) ● Home phone (optional)

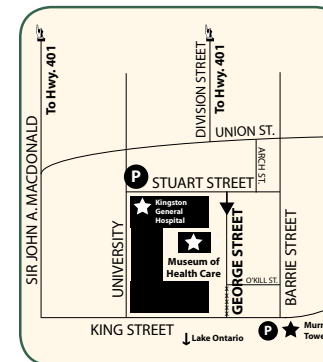
Fees & Payment Options

Programs in the Museum:
\$3 per student
(no charge for supervisors)

Classroom visits:
\$25 per program per class

Self-guided Museum visits:
By donation

Cash, cheque, and credit card payments can be accepted (no debit).



**Ann Baillie Building
National Historic Site
32 George Street
Kingston, ON K7L 2V7**

Charitable # 87790 3989 RR0001

FALL/WINTER/SPRING:
TUES. - FRI., 10AM - 4PM
SUMMER:
TUES. - SAT., 10AM - 4PM &
SUN. NOON - 4PM

Located just steps away from City Park, adjacent to KGH & Queen's University.

FOR DETAILED INFORMATION ABOUT OUR PROGRAMS & EVENTS, PLEASE VISIT
www.museumofhealthcare.ca

Bringing Canada's healthcare story to life!



Learn . Laugh . Discover EDUCATION PROGRAMS

2011-2012



The mysteries & wonders of science & health care, in the Museum or in the classroom. **Curriculum-linked, hands-on learning opportunities for students of all ages!**

PROGRAM SPONSORS: EDUCATION PROGRAMS AT THE MUSEUM OF HEALTH CARE ARE SUPPORTED BY THE ANNA AND EDWARD C. CHURCHILL FOUNDATION, THE EARL B. CONNELL FOUNDATION, THE FACULTY OF HEALTH SCIENCES (QUEEN'S UNIVERSITY), THE CANADIAN NURSES ASSOCIATION, AND EMPIRE LIFE.





Select & combine program options to design the perfect in-Museum learning experience for your group! Our dynamic guides adapt all programs to each age level!

Programs in the Museum

* = New for 2011/2012

○ = Classroom kit version available to rent.

Funny Bones * Ages 3-6 ● 60 minutes

Curriculum links: *Elements of the Inquiry Process and Critical Thinking; Learning Expectations in Language, Mathematics, Science, Health and Social Developments: Specific Expectations in Saying, Doing, and Representing.* After handling real bones, students learn how bones give our bodies structure and help us to move through a special, active storytime inspired by the movements of animals. After learning all about fingerprints and skin, students create an animal-themed work of handprint art!

Reflect & Detect Ages 4-10 ● 20 minutes

Curriculum links: *Social Studies: Strand – Heritage and citizenship; Topic - Relationships, rules & responsibilities. Science & Technology: Strand – Understanding structures & mechanisms; Topics - Form & function, materials, objects & everyday structures.* Students discover the tools that were invented and the major changes that occurred in health care between 1800 and 1900. After learning how reflector headbands were used by health care professionals, students create their own personalized reflector headbands.

Construct-a-Skeleton Ages 6-10 ● 20 minutes

Curriculum links: *Science & Technology: Strand – Understanding life systems; Topic - Human organ systems. Health & Physical Education: Strand – Healthy living; Topic - Understanding health concepts.* How many bones do we have inside of us? How can we protect our bones and keep them healthy? What is a hinge joint and how does it help us to move? Students learn about the bones and joints in the human body and then work in groups to correctly assemble a skeleton.

The Skin You're In * Ages 7-10 ● 45 minutes

Curriculum links: *Science & Technology: Strand - Understanding life systems; Topics - Growth and changes in animals, human organ systems. Health & Physical Education: Strand – Healthy living; Topic - Making connections for healthy living.* Did you know that the skin is the largest organ in your body? Participants explore properties of this fascinating organ, and also learn about the integumentary systems of other animals. Hands-on activities and games include the creation of a personal Braille nameplate!

Pin the Organ on the Body

Ages 6-12 ● 30 minutes
Curriculum links: *Science & Technology: Strand – Understanding life systems; Topic - Human organ systems. Strand – Understanding structures & mechanisms; Topic - Form & function. Health & Physical Education: Strand – Active living; Topic - Active participation.*

A hilarious and wacky introduction to the human body's major organs! After learning about the important jobs our organs do, students play a game to correctly place organs on a funny body of their own creation.

Snot & Whatnot * Ages 6-12 ● 30 minutes

Curriculum links: *Health & Physical Education: Strand – Healthy living; Topics - Understanding health concepts, making connections for healthy living. Science & Technology: Strand – Understanding matter & energy; Topic - Properties of changes in matter.*

A wild, gross-out ride through medical history! After learning about the concept of the four humours, what happens to the air we breathe, and how we can control the spread of germs, participants mix up a batch of "snot" and receive a "snot sample" to take home!

Health Care in Early Settlers in Upper Canada ○ Grade 3 ● 60 or 90 minutes

Curriculum links: *Health & Physical Education: Strand – Healthy living; Topics - Understanding health concepts, making connections for healthy living. Social Studies: Strand – Heritage & citizenship; Topic - Early settlement in Upper Canada.*

Hands-on activities stimulate discussion about early health care and surgery in Canada. After a peek inside a doctor's bag from 200 years ago, students create "disease masks" signifying diseases common in Early Settlers in Upper Canada and mix up some Early Settler toothpaste!

Health Care in Medieval Times * Grade 4 ● 60 or 90 minutes

Curriculum links: *Social Studies: Strand – Heritage & citizenship; Topic - Medieval times. Health & Physical Education: Strand – Healthy living; Topic – Making healthy choices.*

Western medical beliefs and practices were remarkably different 1000 years ago! Learn and play simultaneously with an imaginative game about medieval life and health care. What would your fate have been in medieval times? Students will also learn about medieval dentistry and make their own Tooth Puller necklace.

Health Care in Early Civilizations ○ Grade 5 ● 60 or 90 minutes

Curriculum links: *Social Studies: Strand – Heritage & citizenship; Topic - Early civilizations. Science & Technology: Strand – Understanding matter & energy; Topic - Properties of changes in matter.*

Take an eye-opening trip back in time to explore disease, medicine, and health care in Early Civilizations. After an exciting introduction, students create sculptures inspired by Ancient Greek temple offerings and customize a medical papyrus based upon Ancient Egyptian cures.

Potions Class Ages 8-12 ● 60 minutes

Curriculum links: *Health & Physical Education: Strand – Healthy Living; Topic - Understanding health concepts. Science & Technology: Strand – Understanding matter & energy; Topic - Properties of and changes in matter.* In 1900, patent medicines distributed by druggists were sometimes harmful. Students will brew medicinal potions (based upon real recipes!), analyze advertisements used to sell patent medicines at the turn of the century, and create an advertisement for their own patent medicine.

DNA at the Dentist * Ages 12 to adult ● 30 minutes

Curriculum links: *Health & Physical Education: Strand – Healthy living; Topic - Making connections for healthy living. Science & Technology: Strand – Understanding matter & energy; Topic – Pure substances and mixtures. Social Studies: Strands – Change & continuity, systems & structures, environment.* An exciting introduction to the developments in dental science over the past 200 years is followed by a lively discussion about DNA. The program concludes with an experiment wherein DNA is extracted from saliva!

What Is It? Suitable for all ages

10 minute icebreaker or 30 minute activity
Curriculum links: *Social Studies: Strand – Heritage & citizenship; Topics – Relationships, rules & responsibility, early settlements in Upper Canada, Medieval times, early civilizations. Language: Strands – Oral communication, reading.* It's a bird! It's a plane! No, it's an otoscope! This hands-on artefact identification activity provides an exciting introduction to some of the items in the Museum's collection. Students examine mystery artefacts, searching for clues to figure out how they were used.



Scavenger Hunts

Suitable for all ages ● 30 minutes*
Curriculum links: *Language: Strand – Oral communication; Topic – Listening to understand. Strand – Reading; Topic – Reading for meaning. Science & Technology: Strand – Understanding life systems; Topic – Human organ systems. Strand – Understanding matter & energy; Topic – Properties of change in matter. Social Studies: Strand – Heritage & citizenship; Topics – Medieval times, early civilizations, early settlements in Upper Canada, relationships, rules & responsibility.*

Our challenging scavenger hunts send students on a treasure hunt through the Museum's galleries as they work to complete a skill-testing activity sheet.
* Can be preceded by 15 min. gallery introduction or 45 min. gallery tour.

Gallery Tours Suitable for all ages ● 45 minutes

Step into the rich past of Canada's health care and learn more about the artefacts on display in our six onsite galleries. This engaging tour illuminates fascinating details about the history of health care in Canada.

Collections Tours Ages 8 to adult ● 20 minutes

Peg legs, microscopes, and more! Enjoy a special "behind the scenes" look at our basement collection storage facilities, home to one of the largest collections of medical artefacts in Canada.

Classroom Visits

We make house calls! Our guides are available to present one of our programs **in your classroom!**

Healthy Living & Diabetes *

Grade 8 ● 90 minutes
Curriculum links: *Science & Technology: Strand – Understanding life systems; Topic – Cells. Health & Physical Education: Strand – Healthy living; Topics – Understanding health concepts, making healthy choices, making connections for healthy living.*

It is rare to find a family not affected by Type 2 Diabetes; approximately 1 in 10 Canadians have been diagnosed. Many are also living with pre-diabetes. The first step in control is education. Learn what you can do to either prevent, or live with, this current epidemic of diabetes.
Offered in partnership with: Educators of the Diabetes Education & Management Centre of Hotel Dieu Hospital

Self-Guided Museum Visits

Should your group wish to visit the Museum independently, we can provide age-appropriate, curriculum-linked scavenger hunts to facilitate this exploration.